



TEACHING ENGLISH GRAMMAR FOR NON-ENGLISH DEPARTMENT STUDENTS IN UNIVERSITY USING GAME

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Abstract

This paper is due to the difficulties on English grammar faced by the students. English learning in Indonesia is focused on language skills mastery with communicative competence. Grammar is the body of rules which underlie languages. As one of the language elements, English grammar is necessary for the learners so they can communicate well and confidently. There is still a debate on teaching English grammar on class. Those who agree on it believing that grammar is the central of learning English. They argue that without English grammar mastery, learners will have no confidence in learning English. They teach grammar deductively. Those who disagree are sure that learning English is not about learning the rules but learning how to communicate with it. They teach grammar inductively. One of the ways of teaching English grammar is using games. It is not a new way but it is always an interesting and challenging way to teach grammar. Using game can help the learners' in grammar mastery to facilitate their communicative ability. Many games can be used to teach grammar like board games, matching games, etc. There are many things to consider in teaching English grammar like time, age, and kind of games used.

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